

Southwest Suburban Girls Fastpitch Softball League
2011 Rules for 14 and Under In-House
February 3, 2011

Official A.S.A. Rules will govern play with the exception of the following rules:

1. An Official game will consist of playing at least 5 complete innings (4 $\frac{1}{2}$ if the home team is leading). Once a game has reached official status, no new inning may begin after one hour and forty minutes from the start of the game, with the exception of a tie game, which will be played to its conclusion using the international tie-breaker rule.
2. A fifteen (15) minute grace period will be in effect for each team to field the required number of players before a forfeit is called.
3. Home team is official scorebook.
4. Only players on a team's official roster may participate. If a team is caught using players not on their official team roster that team will be excluded from tournament play subject to appeal to the SWS Board of Directors. No exceptions.
5. If a game is suspended before the fifth inning, the game shall be resumed at the point it was stopped and played to its natural conclusion. No game shall be started over. A tie game is allowed only if an official game has been called due to darkness or weather, otherwise the international tie-breaking rule is in effect.
6. All players must play a minimum of three defensive innings in a full seven-inning game, with the exception of players being benched for disciplinary reasons.

7. The maximum number of runs a team may score in an inning is six (6).
8. Mercy Rule. If a team is up by twelve (12) runs after the losing team has batted in the fifth (5th) inning the game will be declared over.
9. Continuous batting order and free defensive substitution including the pitching position are mandatory.
10. When exchanging line-ups prior to a game, coaches must submit a complete line-up (number, last name, first initial) of all players expected to play in that game, including any players that are expected to arrive late.
11. If a player's turn at bat is reached and that player is not available, the coach has the option of taking an out to keep that spot open or scratching that player with no penalty as long as there are still at least 9 remaining players in the batting order.
12. A team playing with eight (8) players will not incur an automatic out for the 9th player in the batting order.
13. If a player is injured during her at-bat and must leave the game, the player who made the last out will assume her count and finish the at-bat.
14. If a player has one turn at-bat and then leaves the game, there will no penalty as long as there is a minimum of nine players in the batting order. Said player may not return to the game.
15. Both the pitcher and catcher may receive a courtesy runner at any time. Last batted out is courtesy runner.

16. The batter is called out for throwing a bat, no warning.
17. A player may not be a regular rostered player on a second team (SWS or non-SWS). Players may "fill-in" on a limited basis for a Travel Division team, up to a maximum of five (5) games, as outlined in Travel Division Rule 12.
18. In order to participate in the tournament, a player must have played in more than 50% of a team's regular season games (listed in line-up and on the playing field for at least one pitched ball). Lone exception is a documented injury (physician's note required). Use of an ineligible player in the tournament may result in suspension or expulsion from the league going forward.
19. Pitching distance is 43'.
20. Artificial noisemakers are not permitted at any games. Coaches, players, and parents are required to use appropriate language in appropriate tones at all times. At the umpire's discretion, continued violations will result in a warning followed by an ejection (violator has 5-minutes to leave the facility subject to team forfeit).